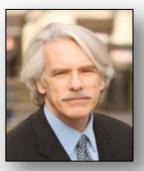


Current State Of Marketing Mix Models



Dave PoltrackChief Research Officer
CBS Corporation



Jim Spaeth Alice K. Sylvester
Sequent Partners











CRE ROI Committee

Chair: Dave Poltrack, CBS Corporation

Members:

- Michele Buslik, Targetcast
- Laura Cowan, Lin Media
- Ed Gaffney, Group M
- Jeffrey Graham, Twitter
- Doug Pulick, NCM
- Bryon Schafer, Hulu

- Ceril Shagrin, Univision
- Kate Sirkin, MediaVest
- Leslie Wood, Nielsen
- Richard Zackon, CRE
- Tom Ziangas, AMC

40 Interviews





Leading Practitioners, Academics and Advertisers

- Models In Use Today
- Quality Of Media Inputs
- Application Of Model Outputs
- Beginning Of Best Practice Discussion



Impressive Developments



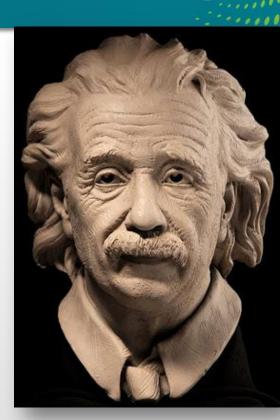






Unprecedented Complexity

- Challenging media data acquisition
- Increasingly sophisticated models
- Highly variable processes for applying the learning
- Models have evolved
 - In response to complexity of communications and need to assess advertising's impact at different phases of the consumer journey





Range of Sophistication

- For modelers who are constrained by time/money demands, straightforward models fit their needs
- Other modelers are pushing boundaries — wrestling with long term, complex interactions and more complete view of the contribution of advertising







Big Split At The Advertisers



Two Distinct Users

- Analytics/modeling people who really get it
- Less knowledgeable users
 - Not equipped to address data or technical issues
 - Learned to trust the modelers over time
 - Assume the models are right





Models In Use Today

Approach:

- Regressions
- Series of Equations
- Agent Based Models

Single Source

Cross-Channel Attribution

Observations:

- Highly Efficient; Collinearity Issues
- Incorporate brand effects and interactions
- Reflect complexity of networks and systems
- Uniquely isolates advertising effects
- Digital only; isolated







- Advertising components deployed against different objectives
- Short-term financial performance
 - Contribution margin and revenue-based returns are used
 - Allows modelers to align recommendations with business strategy
- Some models use consumer metrics like awareness, preference, consideration etc.





Long Term Effects

Just Now Beginning To Be Addressed

- ROO as well as ROI
- Upper funnel effects awareness consideration
- Longer term Adstocks, repeat purchase patterns



Creative Quality Not Uniformly Considered



Despite the fact that creative quality can explain 70% of advertising's effects

- TV copy test data as diagnostics
- Cascade of digital behaviors captured
- Quality of other media generally not considered





Media Data Inputs



Best Data Has These Characteristics:

- Weekly
- Campaign, or creative execution level
- Reach/frequency delivery
- By DMA, or even more granular
- Consistently for all media elements

Separately, big data solutions being applied in digital world



Modelers Are Not Media Researchers (ARE)



With Some Exceptions **Generally Use What They Get ...** Don't Know What They Don't Know:

- Planned vs. delivered
- Spend vs. GRPs or Impressions
- GRPs vs. TRPs vs. reach & frequency
- Broad averages vs. specific ad exposures





Concerns About Media Data

Digital





Media Inputs In Use



Traditional Media

- TV GRPs by market and week are generally available; model at the daypart, length and campaign level when possible
- Radio New PPM TRP data available by week, but not widely recognized or in use
- Print Improvements made to provide best estimates of GRPs by market and week, recognized but not widely used



ARF

Media Inputs In Use



New Media

- Mobile Not currently modeled for the most part; quite a bit of work required
- Social Many metrics; struggling to find meaning
- Digital Most difficult; abundant data, attribution concerns; situation may be improved with OCR; area of most development work





Media Inputs In Use

Other Media

- Hispanic No unique issues
- Other Media –
 (Buzz, Events) elusive,
 not yet part of
 mainstream





ARF

Ugly Data Acquisition



- Media data acquisition process is unduly onerous, sloppy and not standardized
- Represents a huge amount of time and effort





Best In Class Process

To Drive Advertising Decisions

- Cross-functional team with consistent involvement from the marketer, modeler and agencies
- Modeling findings integrated with other sources such as tracking studies and copy tests
- Finance plays a role applies modeling results to budgeting decisions
- CEO or CMO support ensures modeling findings and recommendations are adopted



Agency Involvement In The Process

- Big Range
 - Some simply supply data; later informed of results
 - Others plan alternatives based on model results
 - Others routinely interact throughout the process
- Creative agencies have no real seat at the table
- Not sure there is a re-entry process once media don't perform well in the models
 - Role for "Test and Learn"







Opportunities – Media Data

- Simplify, standardize media data
 - Establish best practices
 - Encourage their development
 - Audit their use





Opportunities – Techniques



- Encourage open R&D toward measuring long term-effects of advertising
- Underscore importance of measuring creative efficacy





Opportunities – Applying Results

- Begin dialogue around organizational issues in issues applying model results to advertising and media decisions
 - Update ARF best-practices
 - Engage 4As and ANA
 - Provide user education

